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## The BUG (Bivalve Universal Grave) principle

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### Author

### Message

**eleven**

Posted: Mon Jul 27, 2009 9:59 am Post subject:



\*\*\* off topic \*\*\*

Joined: 10 Feb 2008  
Posts: 463

**David P Bird wrote:**

However you would need to convince me that for solving purposes I would ever need to use a DP which supported more than two solutions.

Have you seen the threads by RW [Layered BUG-lite](#) and MJ [Forming MUGs from BUG-Lite composites](#) ?

E.g. i used this pattern

**Code:**

```
abc abc abc
-----
abc abc abc
```

a couple of times,  
and a bigger one [here](#). Note RW's following post 😊

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**David P Bird**

Posted: Tue Jul 28, 2009 12:09 am Post subject:



Thank you for your pointers eleven. Obviously I've got some more swotting to do!

Joined: 16 Sep 2008  
Posts: 130  
Location: Middle England

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